

# Speeding Up Maximal Causality Reduction with Static Analysis

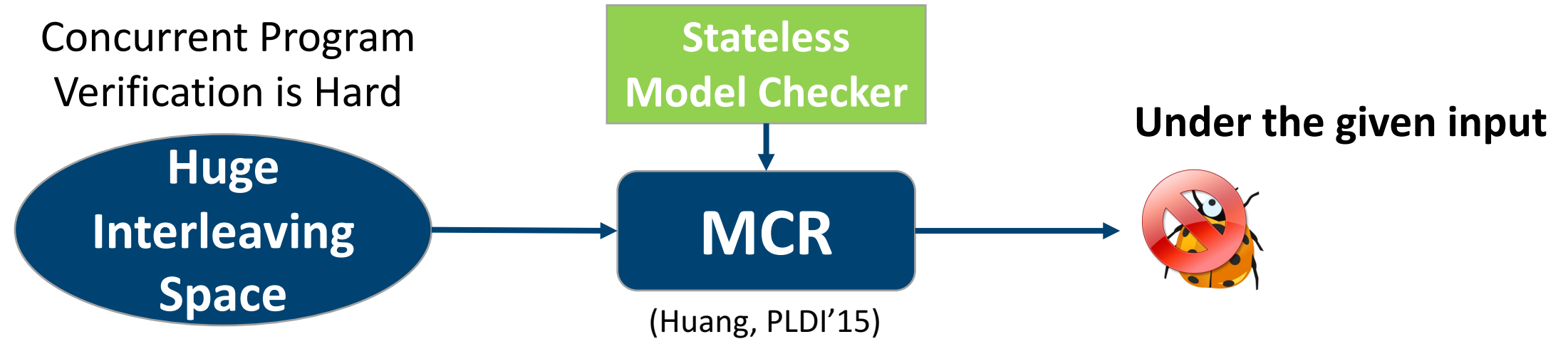
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# Maximal Causality Reduction (MCR)



- + No redundancy
- + Sound and Complete
- + More efficient than DPOR<sup>1</sup> and ICB<sup>2</sup>

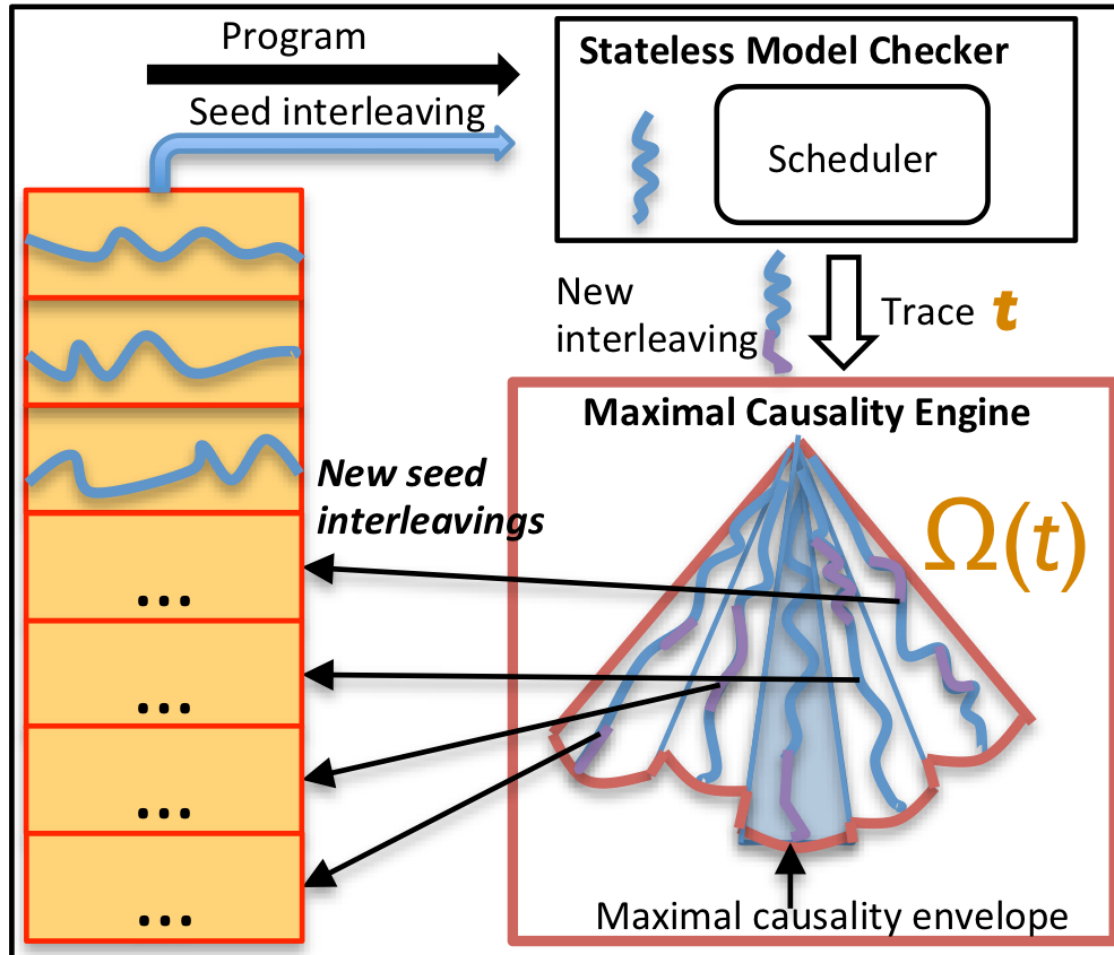


- Purely Dynamic, #constraints cubic in trace size
- Without considering input non-determinism

1. DPOR: Flanagan and Godefroid, PLDI'05

2. ICB: Musuvathi, OSDI'08

# Maximal Causality Reduction (MCR)



- **Trace:** A sequence of events executed by the program
- **Constraints:** An order variable ( $O$ ) for each event in the trace  
E.g., if  $e_1$  happens before  $e_2$ ,  $O_{e_1} < O_{e_2}$
- **Interleaving:** A sequence of thread schedule

(Huang, PLDI'15)

# Constraints Model -- $\Omega(\mathbf{t})$

$$\Omega(t) = \phi_{mhb} \wedge \phi_{lock} \wedge \phi_{validity} \wedge \phi_{state}$$

➤ **must-happen-before**( $\phi_{mhb}$ )

E.g.,  $O_1 < O_2$  if  $e_1$  and  $e_2$  are by the same thread, and  $e_1$  occurs before  $e_2$

➤ **lock-mutual-exclusion**( $\phi_{lock}$ )

E.g., for a lock pair,  $(l_1, u_1)$  and  $(l_2, u_2)$ ,  $O_{u_1} < O_{l_2} \vee O_{u_2} < O_{l_1}$

➤ **validity**( $\phi_{validity}$ )

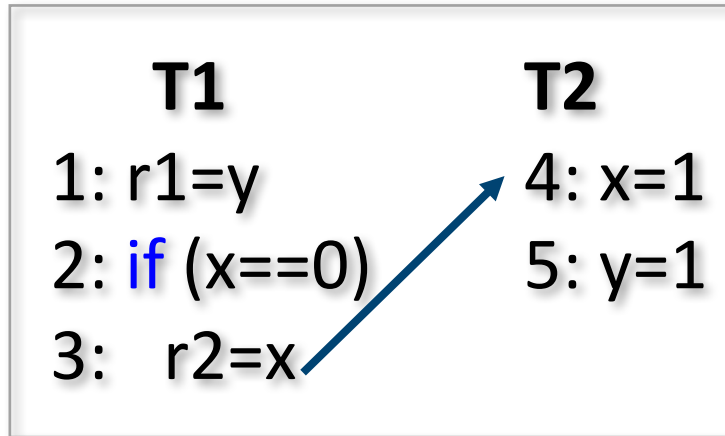
an event is feasible if every read that must-happen-before it returns the same value

➤ **new state**( $\phi_{state}$ )

At least one read in  $\mathbf{t}$  returns a different value

# An Example

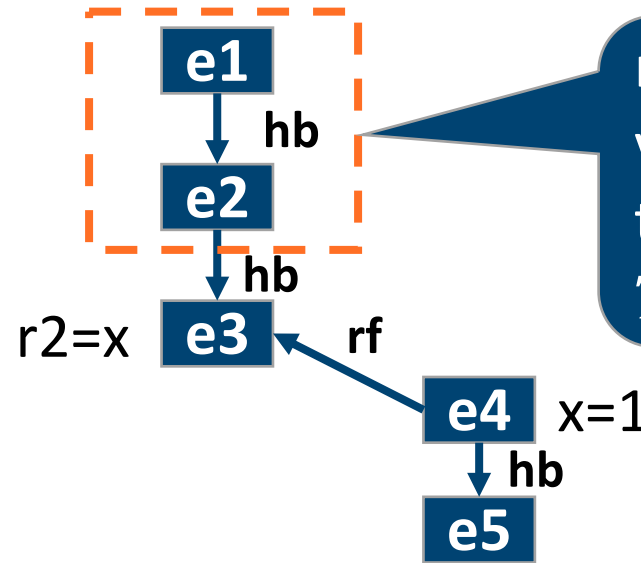
Init:  $x=y=0$



## Possible schedules:

- 1-2-3-4-5
- 1-2-4-3-5
- 1-4-5-2
- ...

$S_0: 1-2-3-4-5, r1 = r2 = 0, True \equiv x == 0$



return the same value as that in  $S_0$  to enforce  $True \equiv x == 0$

Constraints:  
*HB*:  $e1 < e2 < e3, e4 < e5$   
*State*:  $e3 < e4$   
*Validity*:  $e1 < e5, e2 < e4$

- 4-1-2-3-5** ✗  
*False*  $\equiv x == 0$
- 1-2-4-3-5** ✓

# Validity Constraints

$\prec_e$  : set of events that happen before  $e$

$W_v^x$  : set of writes that write value  $v$  to a variable,  $x$

$W^x$  : set of writes that write other values to  $x$

$$\Phi_{\text{validity}} = \bigwedge_{r \in \prec_e} \Phi_{\text{value}}(r, v),$$

$\Phi_{\text{value}}(r, v)$  enforces  $r$  returns the value  $v$

$$\Phi_{\text{value}}(r, v) \equiv \bigvee_{w \in W_v^x} (\Phi_{\text{validity}}(w) \wedge O_w < O_r) \\ \bigwedge_{w \neq w' \in W^x} (O_{w'} < O_w \vee O_r < O_{w'})$$

- every read  $r$  before  $e$ , return the same value  $v$
- match  $r$  to a write that writes the value  $v$  to the same location

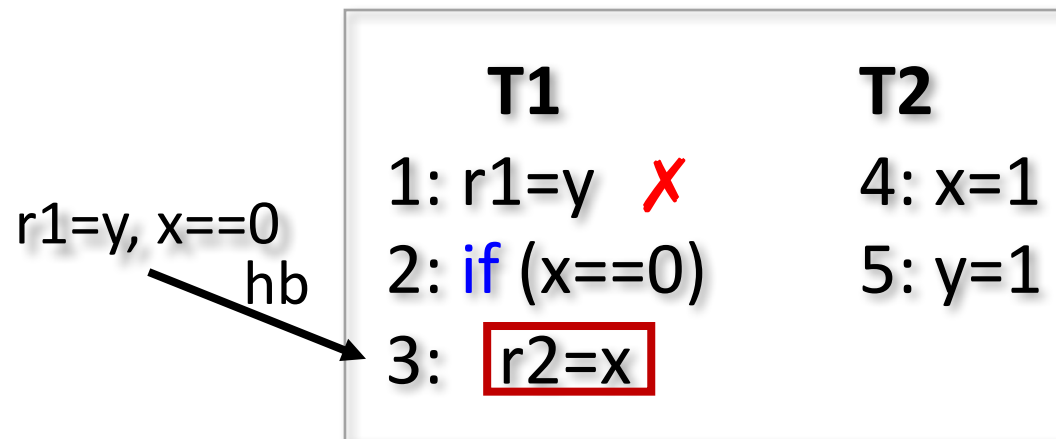
# Limitations

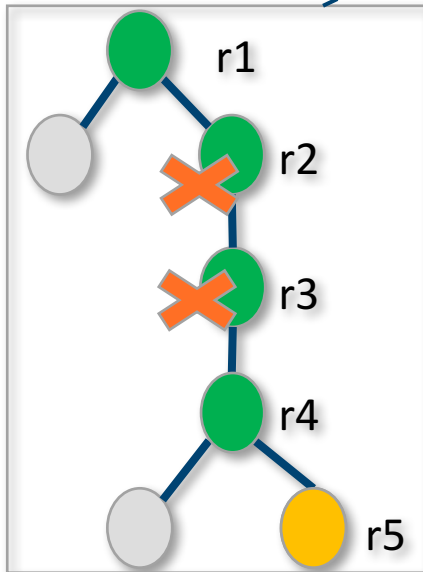
Most events are reads and writes in a trace

- Complicated constraints, **cubic** in the size of the trace

Just a few reads influence the reachability of a later event

- Construct unnecessary constraints





events happen before  $r5$ :  
 $r1, r2, r3, r4$



**dependency  
 analysis**

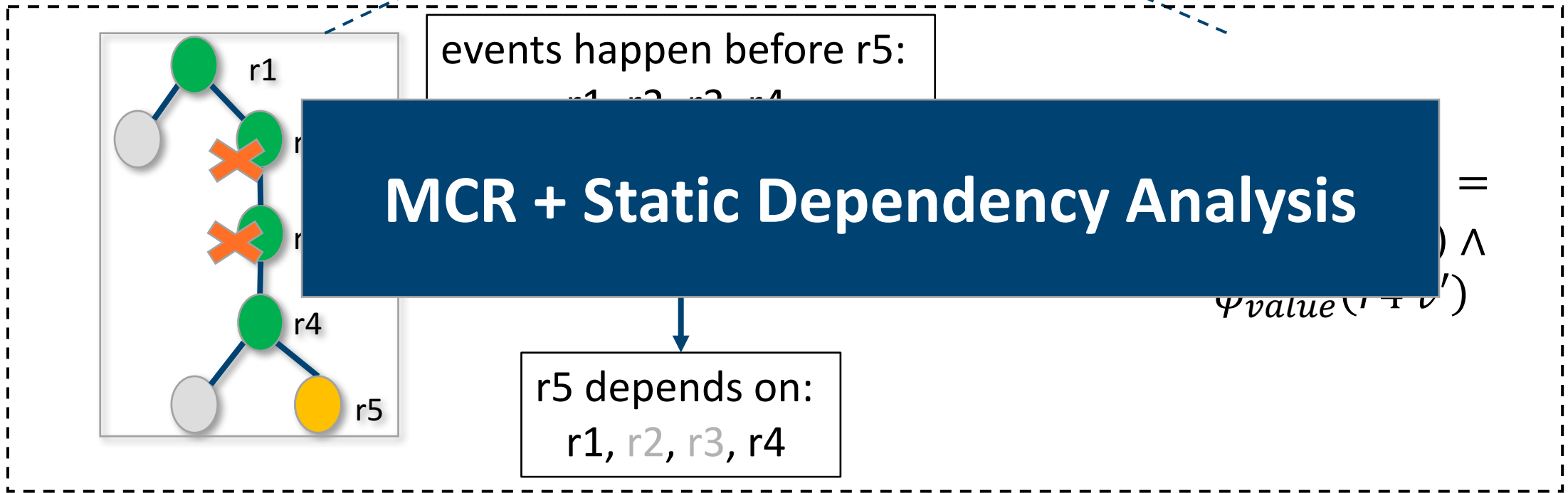
$r5$  depends on:  
 $r1, r2, r3, r4$

$$\begin{aligned} \phi_{\text{validity}}(r5) = & \\ & \phi_{\text{value}}(r1, v) \wedge \\ & \phi_{\text{value}}(r4, v') \wedge \\ & \phi_{\text{value}}(r2, v') \wedge \\ & \phi_{\text{value}}(v3, v') \end{aligned}$$

**Reduced**



# Our Approach



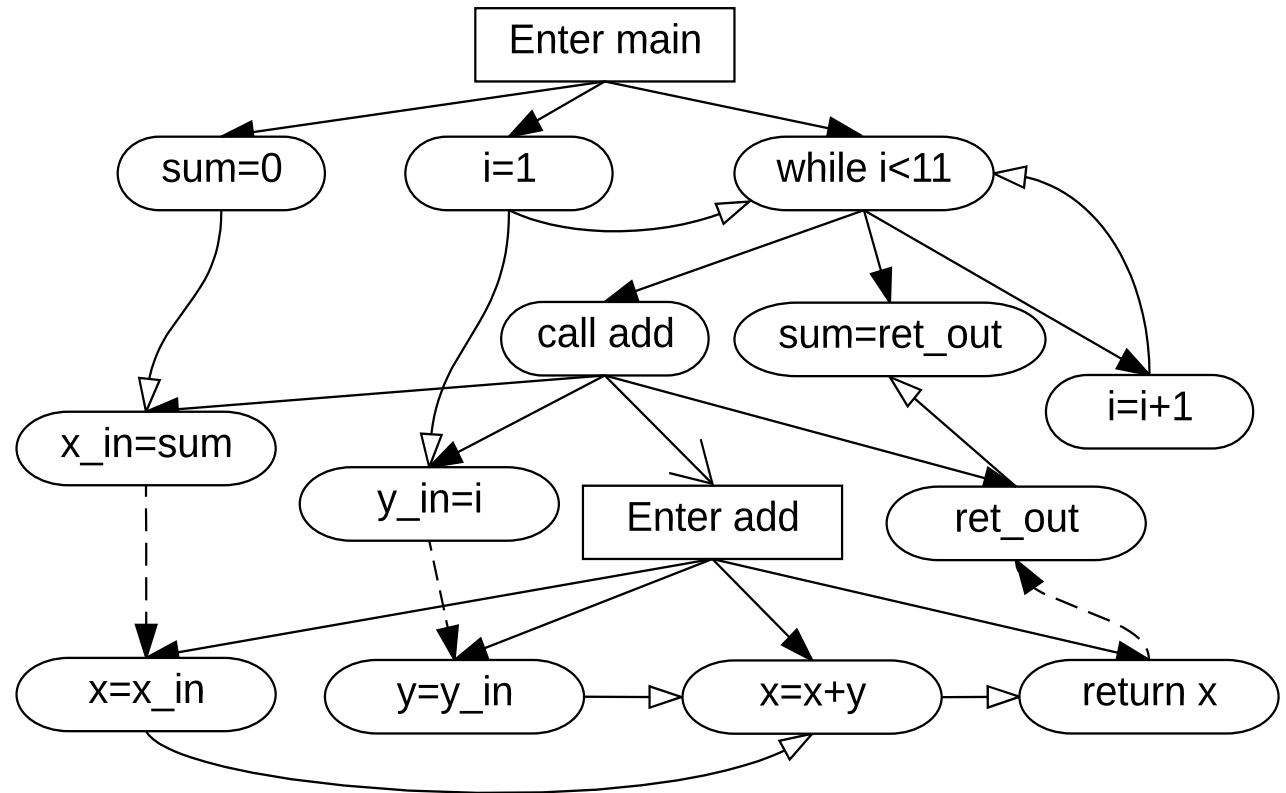
# System Dependency Graph (SDG)

```

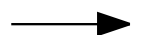
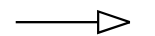
Procedure main()
  sum = 0;
  i = 1;
  while i<11:
    sum = add(sum, i);
    i = i+1;
  
```

```

Procedure add(x, y)
  x = x+y;
  return x;
  
```

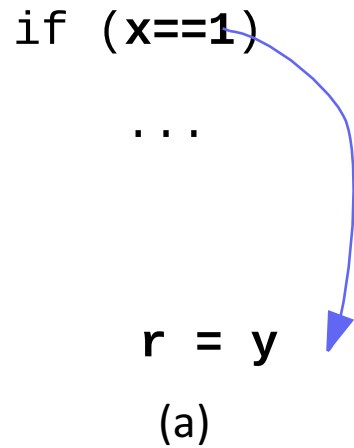


Edge key

 Control Dependency  
 Data Dependency

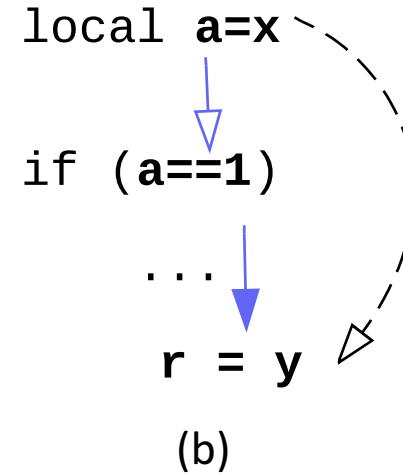
 Call  
 Parameter In/Out

# Control Dependency



**Case a:** an event is directly depends on a read operation evaluated by an if predicate

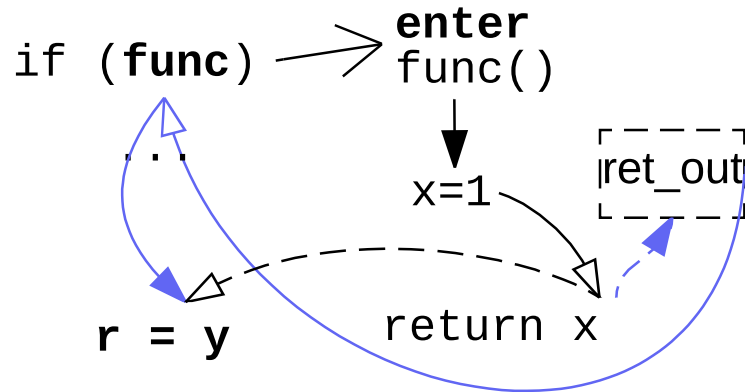
$$x == 1 \xrightarrow{DD \cdot CD} r = y$$



**Case b:** the dependency may be transmitted via a data dependency

$$a = x \xrightarrow{DD \cdot DD \cdot CD} r = y$$

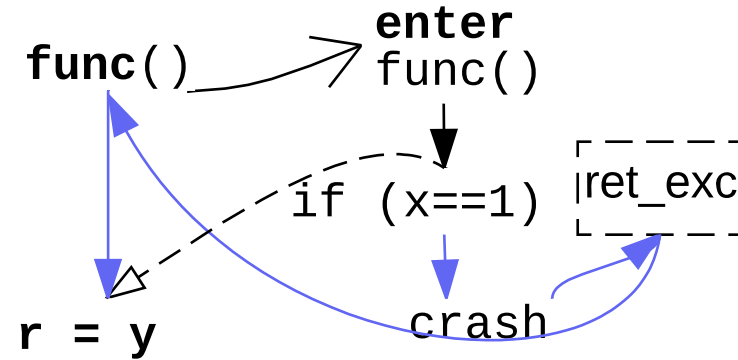
# Control Dependency



(c)

**Case c:** the evaluation may depend on the return value of another procedure

$$return\ x \xrightarrow{PO \cdot DD \cdot DD \cdot CD} r = y$$



(d)

**Case d:** the read may depend on a if predicate in a different procedure

$$x == 1 \xrightarrow{CD \cdot CD \cdot CD \cdot CD} r = y$$

# Control Dependency

Definition: given two nodes  $n1$  and  $n2$  in an SDG, we use  $n1 \delta^c n2$  to denote that  $n2$  is control dependent on  $n1$

$$n1 \delta^c n2 \Leftrightarrow n1 \xrightarrow{e^*CD} n2,$$
$$e := null$$
$$|CD |DD |PI |PO |CL$$

CD: control dependency  
DD: data dependency  
PI/O: parameter in/out  
CL: call

# Constraints Reduction

Main Idea:

Only enforce reads that are control-dependency related to return the same value

$\prec_{\tau}(e) \leftarrow \mathbf{Happens-before}(\tau, e)$

$\prec_{\tau}^D(e) \leftarrow \mathbf{DependencyComputation}(\prec_{\tau}(e), e)$

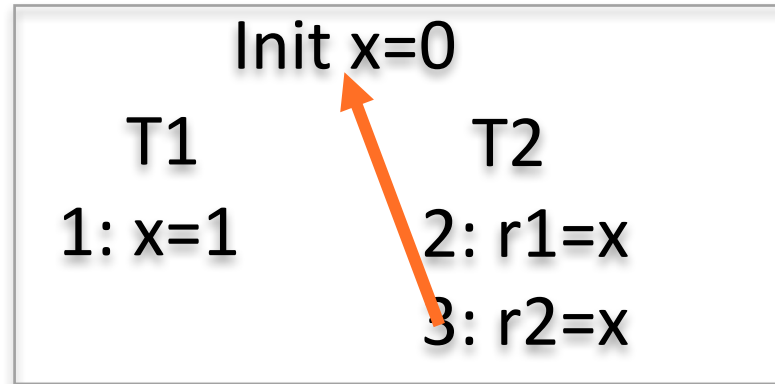
**foreach** *read*  $r \in \prec_{\tau}^D(e)$  *with value*  $v$  **do**

| //  $\Phi_{value}(r, v)$  recursively call *DataValidityConstraints* ()

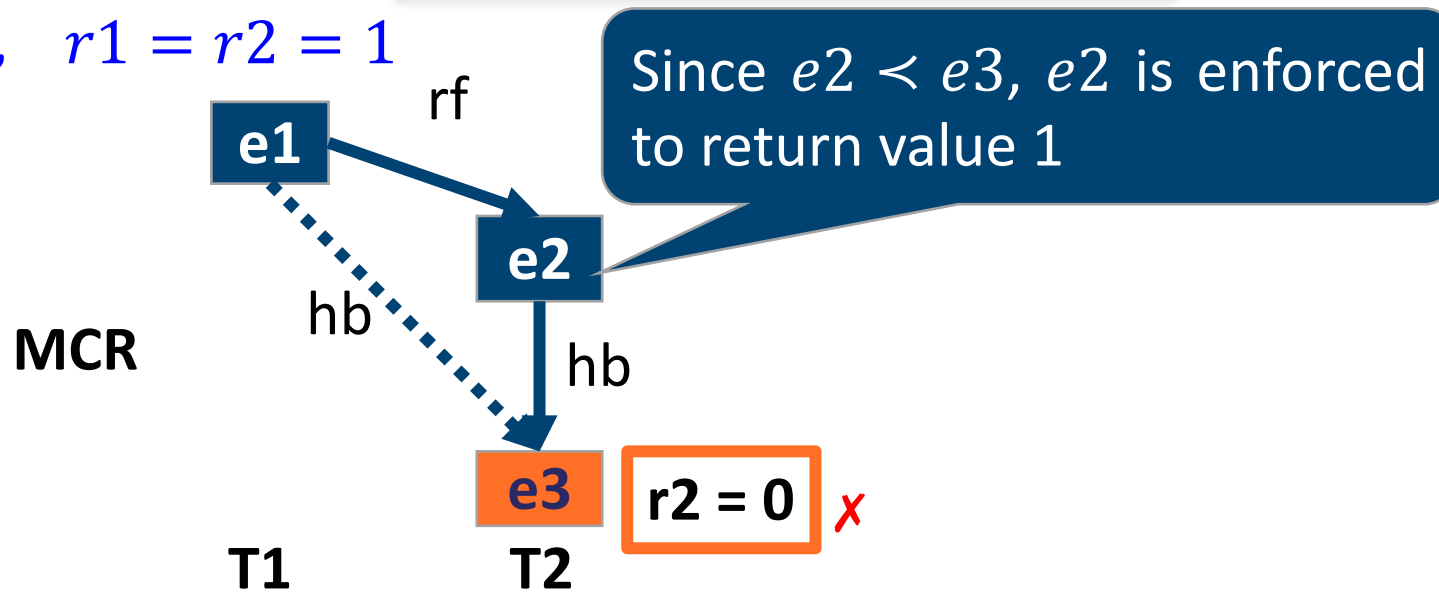
|  $\Phi_{validity} \wedge = \Phi_{value}(r, v)$

**end**

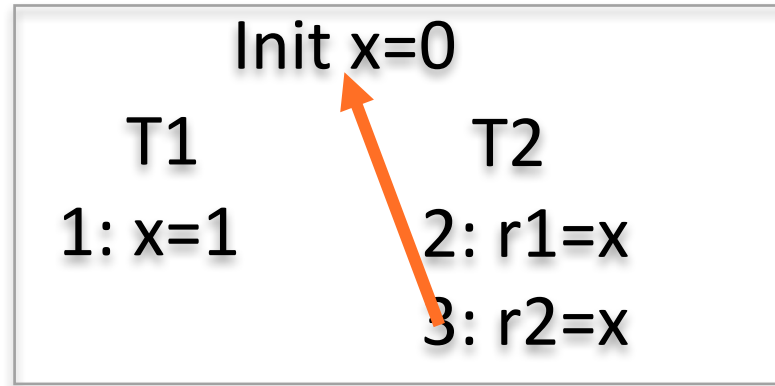
# Redundancy Problem



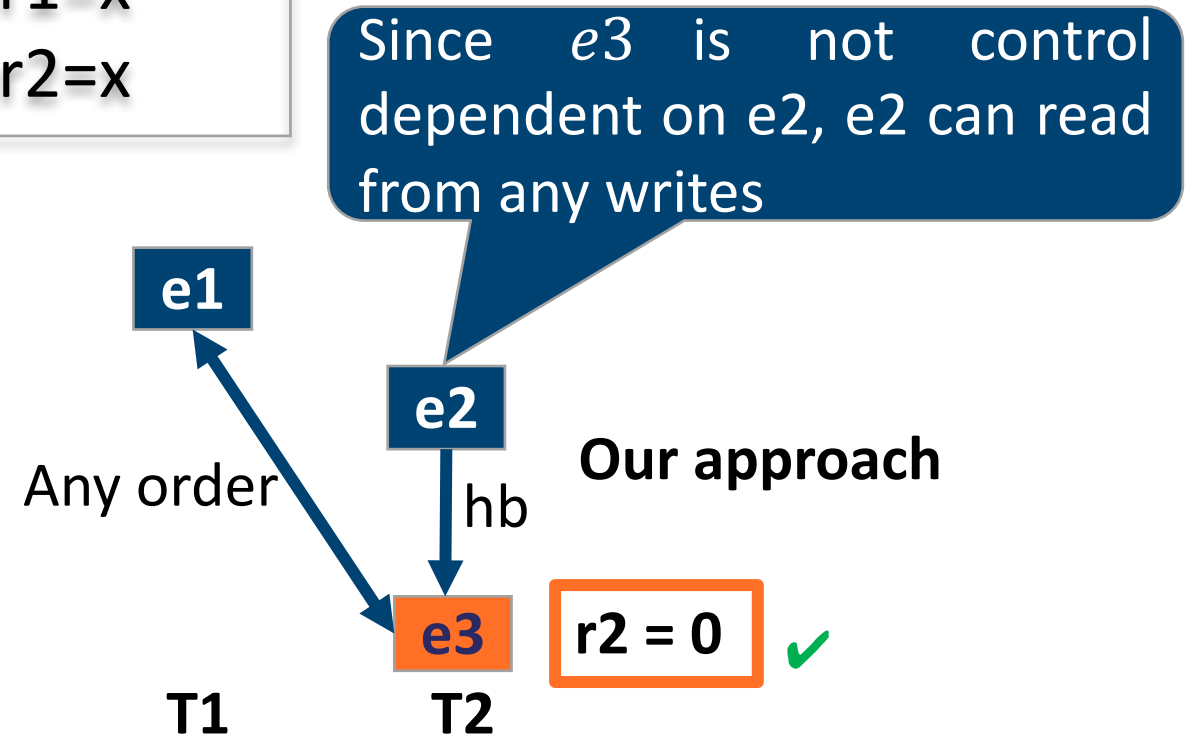
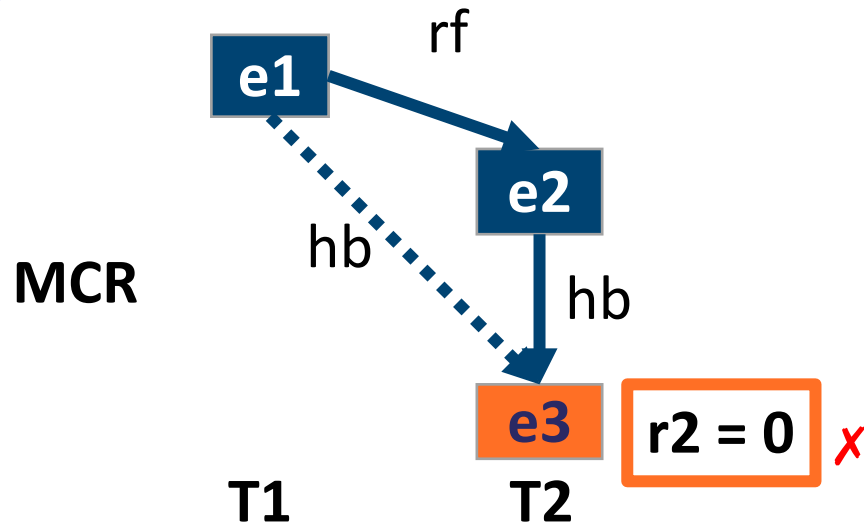
S0: 1-2-3,  $r1 = r2 = 1$



# Redundancy Problem



S0: 1-2-3,  $r1 = r2 = 1$





# Solution to Redundancy Problem

We treat the events into two categories:

1. target read: a read considered to see a different value
2. other events

$\prec_{\tau}(e) \leftarrow \mathbf{Happens-before}(\tau, e)$

*// target read: read considered to return new values*

**if** *e is not a TARGET READ* **then**

    |  $\prec_{\tau}^D(e) \leftarrow \mathbf{DependencyComputation}(\prec_{\tau}(e), e)$

**end**

**foreach** *read*  $r \in \prec_{\tau}^D(e)$  *with value*  $v$  **do**

    | *//*  $\Phi_{value}(r, v)$  *recursively call* *DataValidityConstraints()*

    |  $\Phi_{validity} \wedge = \Phi_{value}(r, v)$

**end**

# Evaluation

- Dependency analysis using JOANA<sup>1</sup> [Graf] and WALA<sup>2</sup>
- Comparisons with MCR
  - #reads/constraints reduced
  - solving time reduced
- Benchmarks [Huang, PLDI'15]

1. Joana: <http://pp.ipd.kit.edu/projects/joana/>
2. Wala: [http://wala.sourceforge.net/wiki/index.php/Main\\_Page](http://wala.sourceforge.net/wiki/index.php/Main_Page)

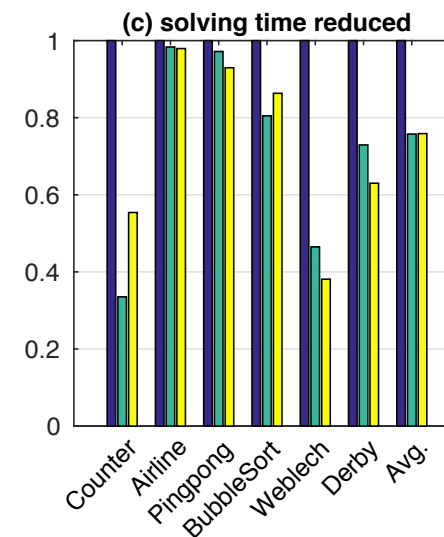
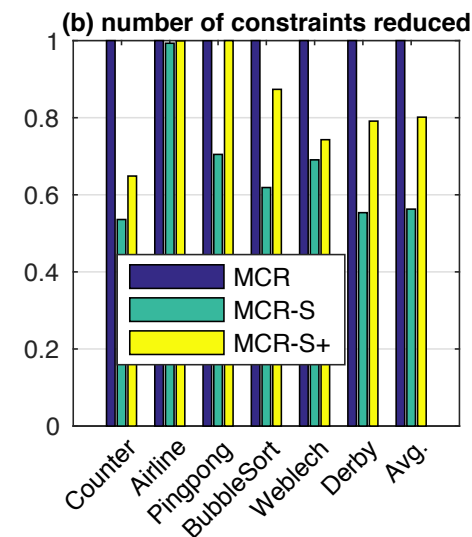
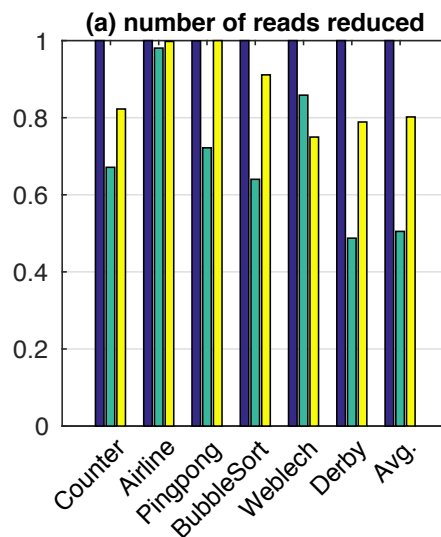
# Benchmarks and SDG

Program	time(s)	memory(M)	#nodes	#edges
Counter	2.00	69	289	1,440
Airline	2.10	79	809	4,902
Pingpong	2.52	83	914	5,244
BubbleSort	2.14	81	911	5,710
Pool	3.67	75	2,848	17,586
StringBuf	2.96	111	2,129	12,310
Weblech	8.01	219	22,094	167,492
Derby	69.67	1,385	115,658	2,409,784

	time	memory
Avg.	11.6s	263M

# Comparison with MCR

- **MCR-S:** Optimization with redundant executions
- **MCR-S+:** No redundancy, but less reads reduced



Approach	MCR-S	MCR-S+
Reads	27.1% ↓	12.1% ↓
Constraints	31.6% ↓	15.7% ↓
Solving time	27.8% ↓	26.2% ↓

# Conclusion & Future Work

## ➤ Improvement over MCR

- #reads/constraints: 12.1% - 27.1% , 15.7% - 31.6
- solving time: ~27%

## ➤ Future work

- take input non-determinism into consideration
- release the tool



**Thank You**